## Light Search and Rescue Sunnyvale Neighborhoods Actively Prepare (SNAP)

	1 Search
1. Orga	nize a team  Tooms should be of at least 6 nearly each (4 out and 2 in). Give each team on identity.
	Teams should be of at least 6 people each (4 out and 2 in). Give each team an identity.
	Have proper safety equipment and tools (helmet, gloves, goggles, N95 mask, boots, extinguisher, shut off tool, pry tool, clipboard, marking pens)
	Decide on duties (leader, safety, communications, medical, etc)
-	Decide on the time limit for search and signals (radios, whistles, horns, or lights)
	Have a plan and set priorities for the search (greatest good for the greatest number)
2. Gath	ering Information
	Determine how many occupants are in the structure and/or missing.
	Signs of exterior/interior structural damage?
	Circle the structure to identify/eliminate potential hazards and all points of safe entry and/or
	exit? (odors, gas leaks, electrical, chimney, glass, unstable objects, dust/smoke)
	Unique characteristics of the structure? (brick, steel, wood; shape, usage)
3. Class	sify the building
-	Light damage: (Superficial or cosmetic damage, broken windows, fallen plaster; jumbled contents) OK to enter
-	Medium damage: (Questionable structural stability; fractures, tilting, foundation movement) Enter for brief time
	Heavy damage: (Obvious structural instability; partial or total wall collapse, ceiling failures) Do not enter
	Mark an "X" with a box around it and write "NOT SEARCHED")
	Date
Search	Time Exited
1. Ente	r building
	Mark half of "X" near the point of entry
	Use forcible entry if necessary  Hazards  Hazards
	Call out is anyone there? and listen for a response   Team Name &   & Action
	Set an illumination source in the entrance as a reference point  Time Entered  Taken
	Prop the door open
2. Start	search pattern
	Right handed or left-handed search pattern
	Stay together and along walls searching from top to bottom Injured: Immediate, Delayed, Minor
	Moving slowly while testing the floor with each step
<u> </u>	Continually calling out and listening for responses or movement
	Looking over, under, around, and through the entire room
<u> </u>	Compete "X" immediately upon leaving the building, documenting information
3. Thing	gs to consider while searching
	Expect aftershocks, fire, or other hazards  Incomplete
	Always look for the closest way out
	Your safety is number one, don't become a victim
	Check elevators, closets, garages, stairways and restrooms
Sescile	/Cribbing (after all non-trapped people have been removed)
100040	Assemble cribbing team (Leader, Safety, Medical, Suppliers, Lifters)
	Assemble supplies (cribbing materials, pry bars, first aid kit)
	Stabilize object (constant communication with team and patient)
	Lift object (constant communication with team and patient)
	Remove patient
	Remove cribbing materials

